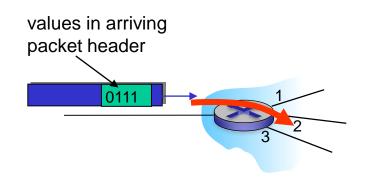
Network layer: data plane, control plane

Data plane

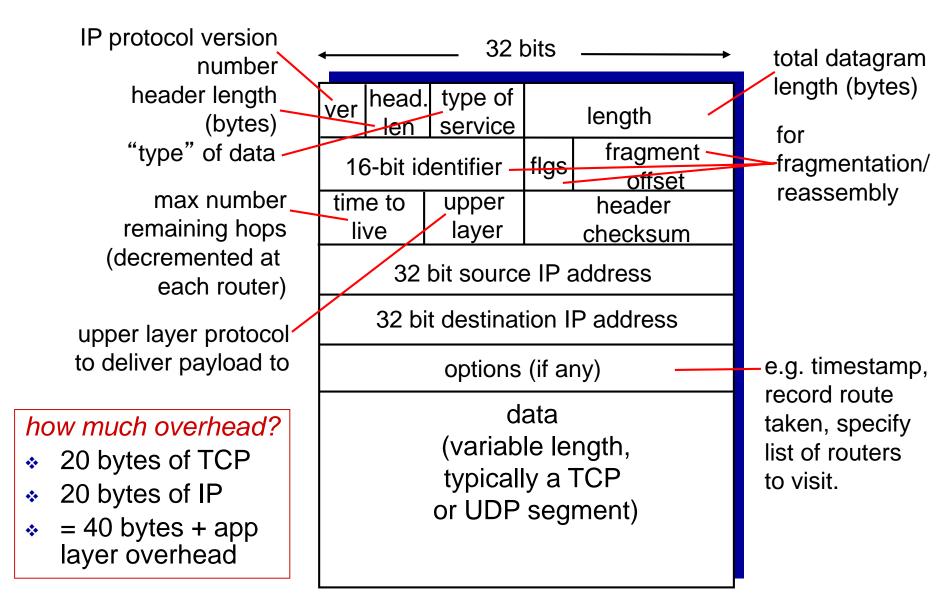
- local, per-router function
- determines how datagram arriving on router input port is forwarded to router output port
- forwarding function



Control plane

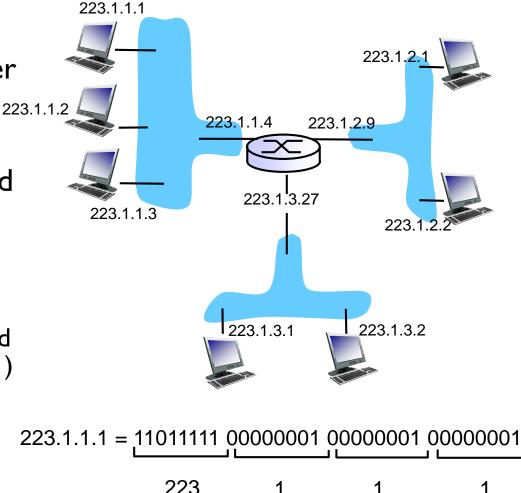
- network-wide logic
- determines how datagram is routed among routers along end-end path from source host to destination host
- two control-plane approaches:
 - *traditional routing algorithms:* implemented in routers
 - software-defined networking (SDN): implemented in (remote) servers

IP datagram format



IP addressing: introduction

- *IP address:* 32-bit identifier for host, router *interface* 223
- interface: connection between host/router and physical link
 - router's typically have multiple interfaces
 - host typically has one or two interfaces (e.g., wired Ethernet, wireless 802.11)
- IP addresses associated with each interface



Comparison of LS and DV algorithms

message complexity

- LS: with n nodes, E links, O(nE) msgs sent
- DV: exchange between neighbors only
 - convergence time varies

speed of convergence

- LS: O(n²) algorithm requires O(nE) msgs
 - may have oscillations
- **DV:** convergence time varies
 - may be routing loops
 - count-to-infinity problem

robustness: what happens if router malfunctions?

LS:

- node can advertise incorrect link cost
- each node computes only its own table

DV:

- DV node can advertise incorrect path cost
- each node's table used by others
 - error propagate thru network

aggregate routers into regions known as "autonomous systems" (AS) (a.k.a. "domains")

intra-AS routing

- routing among hosts, routers in same AS ("network")
- all routers in AS must run same intra-domain protocol
- routers in different AS can run different intra-domain routing protocol
- gateway router: at "edge" of its own AS, has link(s) to router(s) in other AS'es

inter-AS routing

- routing among AS'es
- gateways perform interdomain routing (as well as intra-domain routing)

Internet inter-AS routing: BGP

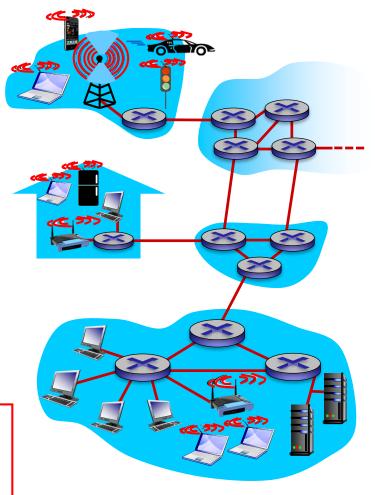
- BGP (Border Gateway Protocol): the de facto inter-domain routing protocol
 - "glue that holds the Internet together"
- BGP provides each AS a means to:
 - eBGP: obtain subnet reachability information from neighboring ASes
 - iBGP: propagate reachability information to all ASinternal routers.
 - determine "good" routes to other networks based on reachability information and *policy*
- allows subnet to advertise its existence to rest of Internet: "1 am here"

Link layer: introduction

terminology:

- hosts and routers: nodes
- communication channels that connect adjacent nodes along communication path: links
 - wired links
 - wireless links
 - LANs
- layer-2 packet: frame, encapsulates datagram

data-link layer has responsibility of transferring datagram from one node to physically adjacent node over a link



Summary of MAC protocols

- channel partitioning, by time, frequency or code
 - Time Division, Frequency Division
- random access (dynamic),
 - ALOHA, S-ALOHA, CSMA, CSMA/CD
 - carrier sensing: easy in some technologies (wire), hard in others (wireless)
 - CSMA/CD used in Ethernet
 - CSMA/CA used in 802.11
- taking turns
 - polling from central site, token passing
 - Bluetooth, FDDI, token ring

Ethernet: unreliable, connectionless

- connectionless: no handshaking between sending and receiving NICs
- unreliable: receiving NIC doesn't send acks or nacks to sending NIC
 - data in dropped frames recovered only if initial sender uses higher layer rdt (e.g., TCP), otherwise dropped data lost
- Ethernet's MAC protocol: unslotted CSMA/CD with binary backoff

Switches vs. routers

both are store-and-forward:

- routers: network-layer devices (examine networklayer headers)
- switches: link-layer devices (examine link-layer headers)

both have forwarding tables:

- routers: compute tables using routing algorithms, IP addresses
- switches: learn forwarding table using flooding, learning, MAC addresses

