

**CPSC 457**  
**Operating Systems**

Lecture 8

**Memory Management: Virtual Memory**

# Last Time

## Memory Management

- Address Space
- Base and Limit Registers
- How do we store processes
- Swapping
- Free Memory Management

## Midterm Review

# This Time

## Midterm

## Virtual Memory

- Fragmentation
- Paging
- Page Tables
- Translation Look-aside  
Buffers
- Page Faults
- Locality

# Memory Fragmentation

**External**

**Internal**

# Virtual Memory

# Paging

## Frame

- Fixed-Sized block of Physical Memory

## Page

- Fixed-Sized block of Logical Memory

## Page Table

- Maps the Pages on to the Frames

# Page Address

**Page Number**

**Page Offset**

# Paging can be EXPENSIVE



# Translation Look-aside Buffer

**Associative High Speed Memory**  
**high speed lookup cache**

# Big Page Tables

## Hierarchical Page Tables

- Lookups for the page table

## Hashed / Clustered Paging

- Hash Table entries, possibly gather related pages

## Inverted Page Table

- Track all frames and which pages are assigned to them

# Virtual Memory

# How to Implement Virtual Memory

## Demand Paging

- Load pages into memory only when you need them

## Page Fault

- When you access memory and discover no page

# Next Time

## Memory Management

- Page Replacement Algorithms

## Concurrency

- How to manage the problems when processes run at the same time
- Classical problems of Computer Science