

Computer Science 351

First Undecidable and Unrecognizable Languages

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Lecture #13

Goal for Today

- Identification of a language that is ***undecidable***, as well as a language that is ***unrecognizable***

Two Decidable Languages

Once again, let

$$\Sigma_{TM} = \{ (,), ,, q, s, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, Y, N, L, R, \# \}.$$

- This is the input alphabet for the ***universal Turing machine*** that was described in Lecture #12.

Two Decidable Languages

- Let $TM \subseteq \Sigma_{TM}^*$ be the language of encodings of Turing machines

$$M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$$

as described in Lecture #12.

- Let $TM+I \subseteq \Sigma_{TM}^*$ be the language of encodings of Turing machines M , as above, and of input strings $\omega \in \Sigma^*$ for M .
- As noted in Lecture #12, the languages TM and $TM+I$ are both **decidable**. The alphabet Σ_{TM} , and the encoding scheme for Turing machines and their input strings were chosen to make it reasonably easy to confirm this.

A_{TM} is Undecidable

Let $A_{TM} \subseteq \Sigma_{TM}^*$ be the language of encodings of Turing machines $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$ and input strings $\omega \in \Sigma^*$ such that M **accepts** ω .

- This is the language of the universal Turing machine, M_{UTM} , that was described in Lecture #12.
- It follows, from this, that A_{TM} is **recognizable**.

A_{TM} is Undecidable

Claim #1: A_{TM} is *undecidable*.

Proof: By contradiction.

- **Assume** that A_{TM} is decidable. Then there exists a Turing machine, M_{ATM} , that decides A_{TM} .
- Consider the algorithm on the following slide.

A_{TM} is Undecidable

On input $\mu \in \Sigma_{TM}^*$:

1. if ($\mu \in TM$) {
 Let M_μ be the Turing machine encoded by μ .
2. if (the input alphabet for M_μ is Σ_{TM}) {
3. if (M_μ accepts μ) {
4. reject μ
5. } else {
6. accept
7. }
8. } else { reject }
9. } else { reject }
10. }

A_{TM} is Undecidable

- The test at line 1 can be carried out because the language TM is decidable.
- If the test at line 1 is passed then μ encodes some Turing machine

$$M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$$

The test at line 2 simply asks whether $|\Sigma| = |\Sigma_{TM}| = 20$ — and this is easily checked using the encoding, μ for M .

A_{TM} is Undecidable

- Suppose that the test at line 2. For a string $\omega \in \Sigma_{TM}^*$, let $e(\omega)$ be the *longer* string in Σ used to “encode” ω as an input string for the Turing machine, M_μ . As described in Lecture #12, this depends on the size of M_μ 's tape alphabet, Γ — but $e(\omega)$ can certainly be computed if both ω and the input, μ , of the Turing machine M_μ are available.
- The test at line 3 is passed if and only if the string

$$(\mu, e(\mu))$$

belongs to A_{TM} . Since this string can certainly be computed using the input string, μ , it follows by the **assumption**, that A_{TM} is decidable, that this test can also be carried out.

A_{TM} is Undecidable

- Since the remaining steps simply either accept or reject the input, it follows that there is a Turing machine, M_D , which implements this algorithm, and which **decides** a language $L_D \subseteq \Sigma_{TM}^*$.
- Let $\mu \in \Sigma_{TM}^*$ be a string that encodes this Turing machine, M_D — so that “ M_μ ” is the Turing machine M_D .
- Either $\mu \in L_D$, or $\mu \notin L_D$.

A_{TM} is Undecidable

- $\mu \in L_D \implies M_D$ accepts μ (since M_D decides L_D)
- \implies The step at line 5 is reached when the algorithm implemented by M_D is executed on input μ
- \implies The test at line 3 has failed
- $\implies M_\mu$ does not accept μ
- $\implies M_D$ *does not* accept μ (since $M_\mu = M_D$)
- $\implies \mu \notin L_D$ (since M_D decides L_D).

Since a claim cannot be true if it implies its own negation, it follows that $\mu \notin L_D$.

A_{TM} is Undecidable

On the other hand, since $\mu \in TM$ and μ encodes a Turing machine with input alphabet Σ_{TM} , The tests at lines 1 and 2 are passed when this algorithm is executed on input μ , so that μ can only be rejected by reaching and executing the step at line 4. Thus

- $\mu \notin L_D \implies M_D$ rejects μ (since M_D decides L_D)
- \implies The step at line 4 is reached when the algorithm implemented by M_D is executed on input μ
- \implies The test at line 3 has passed
- $\implies M_\mu$ accepts μ
- $\implies M_D$ accepts μ (since $M_\mu = M_D$)
- $\implies \mu \in L_D$ (since M_D decides L_D).

Once again, a claim that implies its own negation cannot be true. It now follows that $\mu \in L_D$.

A_{TM} is Undecidable

- Since a **contradiction** has now been obtained (because it cannot be true both that $\mu \notin L_D$ and that $\mu \in L_D$) the only **assumption**, that was made, must be incorrect.
- Thus A_{TM} is undecidable, as claimed. □

The Complement of A_{TM} is Unrecognizable

Claim #2: Let $L \subseteq \Sigma^*$ (for some alphabet Σ). If both L and its complement,

$$L^C = \Sigma^* \setminus L = \{\omega \in \Sigma^* \mid \omega \notin L\}$$

are **recognizable**, then L is **decidable**.

Proof: Suppose that both L and L^C are recognizable.

- Then there exists a Turing machine M_Y , with input alphabet Σ , whose language is L , as well as a Turing machine M_N , with input alphabet Σ , whose language is L^C .
- We may assume $L \neq \emptyset$ and $L \neq \Sigma^*$ because these languages are both decidable (and it is sufficient to consider other subsets of Σ^* in order to prove the claim).

The Complement of A_{TM} is Unrecognizable

How Not to Prove This:

- We cannot just run one of these machines on the input string, and then run the other machine after that — because each of these machines might loop on the given input string!

What To Do, Instead:

- We will run both computations by parallel — by interleaving, or **dovetailing** them.
- A two-tape Turing machine that uses this approach to **decide** the language L will be described.
- It will follow, by a result already established about multi-tape Turing machines, that there is also a standard Turing machine that decides L — that is, L is **decidable**, as claimed.

The Complement of A_{TM} is Unrecognizable

Starting the Computation:

On input $\omega \in \Sigma^*$ {

1. Write a copy of ω on the second tape, restoring the copy of ω on the first tape afterwards (so that both store a copy of ω) with both tape heads at the left end of their tapes.
2. Use the finite control to remember that both M_Y and M_N are in their start states.

Now, the *first* tape can be used to simulate the execution of M_Y on input ω while the second tape can be used to simulate the execution of M_N on input ω . The finite control will be used to remember which state each machine would be in, at each point during this simulation.

The Complement of A_{TM} is Unrecognizable

Continuing the Computation:

3. while (true) {
4. Use Tape #1 and the finite control to carry out the next step in the execution of M_Y on input ω .
5. if (M_Y accepted, at this point) {
6. accept
7. } else if (M_Y rejected at this point) {
8. reject
- }

The loop, started at line 3, continues on the next slide...

The Complement of A_{TM} is Unrecognizable

Continuing the Computation...

9. Use Tape #2 and the finite control to carry out the next step in the execution of M_N on input ω .
10. if (M_N accepted at this point) {
11. reject
12. } else if (M_N rejected at this point) {
13. accept
- }
- } // *End of Loop*
- }

The execution ends if and only if one of the steps at lines 6, 8, 11 or 13 is reached.

The Complement of A_{TM} is Unrecognizable

Consider an execution of a string $\omega \in \Sigma^*$ such that $\omega \in L$.

- Since $L(M_Y) = L$, M_Y **accepts** ω after k steps for positive integer k .
- It is possible that M_N **rejects** ω after ℓ steps for some integer ℓ such that $1 \leq \ell \leq k - 1$. In this case the step at line 13 is reached, and ω is **accepted**, during the ℓ^{th} execution of the body of the loop.
- Otherwise, the step at line 6 is reached and ω is **accepted** during the k^{th} execution of the body of the loop.

Thus every string $\omega \in L$ is **accepted** by this two-tape Turing machine.

The Complement of A_{TM} is Unrecognizable

Consider an execution of a string $\omega \in \Sigma^*$ such that $\omega \notin L$.

- Since $L(M_N) = L^C$, M_N **accepts** ω after k steps for positive integer k .
- It is possible that M_Y **rejects** ω after ℓ steps for some integer ℓ such that $1 \leq \ell \leq k$. In this case the step at line 8 is reached, and ω is **rejected**, during the ℓ^{th} execution of the body of the loop.
- Otherwise, the step at line 11 is reached and ω is **rejected** during the k^{th} execution of the body of the loop.

Thus every string $\omega \in \Sigma^*$ such that $\omega \notin L$ is **rejected** by this two-tape Turing machine.

The Complement of A_{TM} is Unrecognizable

It follows from the above that this two-tape Turing machine **decides** the language L .

- As noted above it follows, by a result already established for multi-tape Turing machines, that L is **decidable**, as claimed.



The Complement of A_{TM} is Unrecognizable

Corollary #3 The language A_{TM}^C (that is, the complement of the language A_{TM}) is unrecognizable.

Proof: By contradiction.

- **Assume** that A_{TM}^C is recognizable.
- As noted above, it was proved in Lecture #12 that A_{TM} is recognizable.
- It now follows by Claim #2 (with $L = A_{TM}$) that A_{TM} is decidable.
- However, this **contradicts** Claim #1, which established that A_{TM} is undecidable.
- Our **assumption** must, therefore, be false: A_{TM}^C is unrecognizable, as claimed. □

Finishing Up

- Claim #1 was proved using a **diagonalization** argument. These have been used in mathematics to prove a variety of significant results — including the fact that the set \mathbb{R} of real numbers is “uncountable”.
- The technique used to prove Claim #2 — sometimes called **dovetailing** — is also useful for proving at least a few more interesting properties of the set of recognizable languages.
- However, we **will not** be using these techniques to prove that other languages are undecidable or unrecognizable. Techniques that *will* be used this will be introduced in Lecture #14.