#### Computer Science 511 What If...? More about Nondeterministic Computation

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Lecture #13

#### Goals for Today

Even though researchers have now been trying to answer this question for many years, now, we still do not know whether  $\mathcal{P} = \mathcal{NP}$ . In this lecture...

- *NP*-Intermediate Languages are defined... and proved to exist, if *P* ≠ *NP*.
- The complexity class NEXPTIME is introduced, and it is explained why this complexity class *cannot* be different from EXPTIME, if P = NP.
- **Relativized complexity classes** are considered and significant result concerning these is introduced. This, effectively, *eliminates* some approaches to proving either that  $\mathcal{P} = \mathcal{NP}$ , or that  $\mathcal{P} \neq \mathcal{NP}$ , that might otherwise be considered.

#### Goals for Today

# • Unfortunately, *proofs of some of these results are extremely long and complicated*.

Students will be expected to understand the meaning of significant technical results, and their implications — and *not* expected to understand (or even to have looked at) proofs of these results.

**Definition:** A language  $L \subseteq \Sigma^*$  is  $\mathcal{NP}$ -Intermediate if it satisfies the following properties.

(a) *L* ∈ *NP*.
(b) *L* ∉ *P*.
(c) *L* is not *NP*-complete.

Note that if  $\mathcal{P} = \mathcal{NP}$  then no such languages exist, because properties (a) and (b) are contradictory.

**Claim:** If  $\mathcal{P} \neq \mathcal{NP}$  then an  $\mathcal{NP}$ -intermediate language exists.

- This is proved by describing an artificial (and confusing) language, with the following properties:
  - This is a language, L ⊆ Σ<sup>\*</sup><sub>F,#</sub> for Σ<sub>F,#</sub> = Σ<sub>F</sub> ∪ {#}, where Σ<sub>F</sub> is the alphabet used to define encodings of Boolean formulas, used in recent lectures.
  - L includes strings of the form ω#<sup>g(|ω|)</sup> where ω ∈ L<sub>FSAT</sub> and g : N → N is a total function (that is *not* easy to describe, and only of interest because it is needed for this proof).
  - $L \in \mathcal{NP}$ .
  - If  $L \in \mathcal{P}$  then  $L_{FSAT} \in \mathcal{P}$  as well, so that  $\mathcal{P} = \mathcal{NP}$ .
  - On the other hand, of *L* is  $\mathcal{NP}$ -hard then  $L_{FSAT} \in \mathcal{P}$ , and  $\mathcal{P} = \mathcal{NP}$ , once again.

It follows from the above that if  $\mathcal{P} \neq \mathcal{NP}$  then *L* must be an  $\mathcal{NP}$ -intermediate language.

- No "naturally arising" languages that would, provably, be  $\mathcal{NP}$ -intermediate if  $\mathcal{P} \neq \mathcal{NP}$ , are currently known.
- A reasonably "natural" language, that is *believed* to be  $\mathcal{NP}$ -intermediate, is described next.

**Definition:** If  $G_1 = (V_1, E_1)$  and  $G_2 = (V_2, E_2)$  are undirected graphs then  $G_1$  is **isomorphic** to  $G_2$  if there exists a bijection  $\varphi : V_1 \rightarrow V_2$  such that, for all vertices  $u, v \in V_1$ ,  $(u, v) \in E_1$  if and only if  $(\varphi(u), \varphi(v)) \in E_2$ .

Consider the following decision problem:

#### Graph Isomorphism

*Instance:* A pair  $(G_1, G_2)$  of undirected graphs *Question:* Is  $G_1$  isomorphic to  $G_2$ ?

- An instance (G<sub>1</sub>, G<sub>2</sub>) of this problem can be encoded, as a string in Σ<sup>\*</sup><sub>G</sub>, by encodings of G<sub>1</sub> and G<sub>2</sub> (as defined in Lecture #12), separated by a comma
- The language  $L_{lso} \subseteq L_G^*$  is one of small number of "natural" languages that are *suspected* to be  $\mathcal{NP}$ -intermediate and a "quasi-polynomial time" algorithm (using  $O(2^{(\log n)^c})$  steps in the worst case, for inputs with size *n*, in the worst case) was announced in 2015.
- At present, no "natural" languages have been *proved* to be  $\mathcal{NP}$ -intermediate (assuming  $\mathcal{P} \neq \mathcal{NP}$ ).

Recall that

$$EXPTIME = \bigcup_{k \ge 1} \mathsf{TIME}\left(2^{(n^k)}\right).$$

We can also define

$$NEXPTIME = \bigcup_{k \ge 1} \text{NTIME} \left( 2^{(n^k)} \right).$$

 Results given in Lecture #8 can be used to establish that *EXPTIME* ⊆ *NEXPTIME*. It is not known whether *EXPTIME* ⊊ *NEXPTIME* — but it is suspected that this is true.

**Claim:** If  $\mathcal{P} = \mathcal{NP}$  then EXPTIME = NEXPTIME.

*Sketch of Proof:* This involves another — simpler — use of "padding".

- Suppose that *P* = *NP*, and let *L* ⊆ Σ\* such that *L* ∈ *NEXPTIME*. It is necessary and sufficient to prove that *L* ∈ *EXPTIME*.
- Since L ∈ NEXPTIME there exists a nondeterministic Turing machine M, with input alphabet Σ, and positive integer constants c and k, such that
  - *M* decides *L*, and
  - for every string ω ∈ Σ\*, the depth of the computation tree of *M* and ω is at most c ⋅ 2<sup>(n<sup>k</sup>)</sup>.

• Let 
$$\widehat{\Sigma} = \Sigma \cup \{ \# \}$$
 and let

$$\mathcal{L}_{\mathsf{pad}} = \left\{ \omega \#^{c \cdot 2^{\left(|\omega|^{k}\right)}} \mid \omega \in L \right\} \subseteq \widehat{\Sigma}^{\star}$$

— so that if  $\mu \in \widehat{\Sigma}^*$  then  $\mu \in L_{pad}$  if and only if  $\mu$  begins with a string  $\omega \in L$  and continues (and ends) with  $c \cdot 2^{(|\omega|^k)}$  copies of #.

**Subclaim #1:**  $L_{pad} \in \mathcal{NP}$ .

*How To Prove This:* Consider a nondeterministic Turing machine that does the following on input  $\mu \in \widehat{\Sigma}^*$ :

1. **Reject** unless  $\mu = \omega \#^{c \cdot 2^{(|\omega|^k)}}$  for some string  $\omega \in \Sigma^*$ .

2. If  $\mu$  was not rejected, run *M* using  $\omega$  as input *accepting*  $\mu$  if *M* accepts  $\omega$  and *rejecting*  $\mu$  otherwise.

It can be argued that — since *M* decides *L*, and the computation tree for  $\mathcal{M}$  and  $\omega$  has depth at most  $c \cdot 2^{|\omega|^k}$  — a nondeterministic Turing machine, implementing this algorithm, decides  $L_{\text{pad}}$  using polynomial time, because  $|\mu| = |\omega| + c \cdot 2^{|\omega|^k}$  if the step at line 2 is reached and executed.

Thus  $L_{pad} \in \mathcal{NP}$ .

- Since  $\mathcal{P} = \mathcal{NP}$  (by assumption) it follows that  $L_{pad} \in \mathcal{P}$ .
- Thus there exists a *deterministic* Turing machine  $\widehat{M}$  with input alphabet  $\widehat{\Sigma}$ , and positive integer constants  $\widehat{c}_1$ , d and  $\widehat{c}_0$ , such that
  - $\widehat{M}$  decides  $L_{\text{pad}}$ , and
  - for any string μ ∈ Σ<sup>\*</sup>, M̂ halts, ,when executed on input μ, after making at most c<sub>1</sub> · |μ|<sup>d</sup> + c<sub>0</sub> moves.

#### Subclaim #2: $L \in EXPTIME$ .

*How To Prove This:* Consider a deterministic Turing machine that does the following on input  $\omega \in \Sigma^*$ :

- 1. Pad  $\omega$  with copies of # to produce the string  $\mu = \omega \#^{c \cdot 2^{(|\omega|^k)}}$ .
- 2. Run  $\widehat{M}$  on input  $\mu$ , *accepting*  $\omega$  if  $\widehat{M}$  accepts  $\mu$ , and *rejecting*  $\omega$  otherwise.
  - Since  $\widehat{M}$  decides  $L_{\text{pad}}$ , this Turing machine decides *L*.

 The number of moves, used by this Turing machine, is dominated by the number of moves used in step 2. Since *M* is a fixed Turing machine that can be "embedded" (used as subroutine) in this one, this is at most

$$\widehat{c}_1 \cdot \left( |\omega| + c \cdot 2^{\left( |\omega|^k 
ight)} 
ight)^d + \widehat{c}_0 \in O\left( 2^{\left( |\omega|^{kd} 
ight)} 
ight).$$

 Since k and d are positive integer constants, so is kd and it follows that L ∈ EXPTIME, as claimed.

#### Conclusion of Proof of the Claim:

- Since *L* was arbitrarily chosen from *NEXPTIME*, it follows that *NEXPTIME* ⊆ *EXPTIME*.
- Since *EXPTIME* ⊆ *NEXPTIME* as well,

EXPTIME = NEXPTIME,

as claimed.

- Virtually the same proof can be applied (with different amounts of "padding") to prove that if P = NP then deterministic- and nondeterministic- complexity classes "collapse" together at higher levels too.
- For example, one could modify this argument so establish that if  $\mathcal{P} = \mathcal{NP}$  then the set of languages that are deterministically decidable in "doubly exponential time" is the same as the set of languages that are nondeterministically decidable in "doubly exponential time" too.

- Recall, from Lecture #6, that an *oracle for a language L* ⊆ Σ<sup>\*</sup><sub>L</sub> is a device that is capable of reporting whether any string ω ∈ Σ<sup>\*</sup><sub>L</sub> is a member of *L*.
- Recall, as well, that an *oracle Turing machine M<sub>L</sub> with* an oracle for a language L ⊆ Σ<sup>\*</sup><sub>L</sub> is a modified deterministic multi-tape Turing machine that is allowed to query an oracle for L in a single step.
- See Lecture #6 for additional details about oracle Turing machines.

- Recall that we consider accesses to the oracle to have unit cost, just like applications of other transitions of a Turing machine.
- Just as for ordinary Turing machines, we can define the *time* used ay a (one-tape or multi-tape) Turing machine M, with an oracle for a language  $L \subseteq \Sigma_L^*$ , on input  $\omega$  to be the number of steps that M takes, using its oracle for L, when executed on the input string  $\omega$ , before it halts.
- The *worst-case running time* of *M* can be defined as a function *T<sub>M</sub>* : N → N in the same way as for an ordinary (one-tape or multi-tape) Turing machine, as well.

- Continuing to modify definitions from previous lectures, we can define  $TIME_1^L(f)$ ,  $TIME_2^L(f)$  and  $TIME^L(f)$  by replacing references to ordinary (one-tape, two-tape and multi-tape) Turing machines in the definitions of  $TIME_1(f)$ ,  $TIME_2(f)$  and TIME(f) with references to one-tape Turing machines with an oracle for the language  $L \subseteq \Sigma_L^*$ , two-tape Turing machines with an oracle for *L*, and multi-tape Turing machines with an oracle for *L*, respectively.
- We can then define

$$\mathcal{P}^L = \bigcup_{k \in \mathbb{N}} \mathsf{TIME}^L(n^k).$$

**Definition:** A nondeterministic oracle Turing machine  $M_L$ with an oracle for a language  $L \subseteq \Sigma_L^*$  is a modified nondeterministic multi-tape Turing machine that is modified (by adding a query tape, and three special tapes used to access the oracle) in the same way that a multi-tape deterministic Turing machine is modified to obtain an oracle Turing machine with an oracle for L.

 Once again, definitions for "standard" nondeterministic Turing machines, given in Lecture #8, can be modified, by replacing references to (multi-tape) nondeterministic Turing machines with oracles, in order to say what it means for a nondeterministic oracle Turing machine with an oracle for a language L ⊆ Σ<sup>\*</sup><sub>L</sub> to **decide** another language L̂, and to define the complexity classes NTIME<sup>L</sup>(f), for a function f : N → N, as well as the complexity class

$$\mathcal{NP}^L = \bigcup_{k \in \mathbb{N}} \mathsf{NTIME}^L(n^k).$$

- We say that (correct) proofs of results about computation

   and the results, themselves *relativize* if they are still correct if regular (deterministic or nondeterministic) Turing machines, are used in the proofs and claims, by (deterministic or nondeterministic) Turing machines with oracles.
- While the following result *does not* imply that it is impossible to prove either that *P* = *NP* or *P* ≠ *NP*, it *does* eliminate the possibility that this question will be resolved in various ways — because no proof of either of these claims can relativize.

#### Theorem (Baker, Gill, and Solovay):

- (a) There exists a language  $A \subseteq \Sigma_A^*$  (for some alphabet  $\Sigma_A$ ) such that  $\mathcal{P}^A = \mathcal{NP}^A$ .
- (b) There exists a language  $B \subseteq \Sigma_B^*$  (for some alphabet  $\Sigma_B$ ) such that  $\mathcal{P}^B \neq \mathcal{NP}^B$ .

Unfortunately, the proof of *this* claim is also quite complicated. While details of the proof are given in a supplement for this lecture it is (once again) "for interest only" — students will not be expected to have looked at this material.