

# Lecture #14: Introduction to the Polynomial Hierarchy

## Exercises and Review

### Additional Exercises

- Suppose you are given a sequence  $\mathcal{F}_1, \mathcal{F}_2, \dots, \mathcal{F}_n$  of Boolean formulas, and you wish to know how many of these are satisfiable. A decision problem, concerning this, is as follows.

**How Many are Satisfiable?**

*Instance:* A sequence

$$\mathcal{F}_1, \mathcal{F}_2, \dots, \mathcal{F}_n$$

and an integer  $k$  such that  $0 \leq k \leq n$ .

*Question:* Are *exactly*  $k$  of the Boolean formulas  $\mathcal{F}_1, \mathcal{F}_2, \dots, \mathcal{F}_n$  satisfiable (so that  $n - k$  of these Boolean formulas are *unsatisfiable*?)

Let  $\widehat{\Sigma}_F = \Sigma_F \cup \{ (, ), , \}$  where  $\Sigma_F$  that was introduced in Lecture #11, and used to encode Boolean formulas. Then an instance of the above decision problem, including a sequence of Boolean formulas  $\mathcal{F}_1, \mathcal{F}_2, \dots, \mathcal{F}_n$  and an integer  $k$  as above, can be encoded as a string in  $\widehat{\Sigma}_F^*$  consisting of the encodings of each of the formulas  $\mathcal{F}_1, \mathcal{F}_2, \dots, \mathcal{F}_n$ , and the unpadding decimal representation of the integer  $k$ , separated by commas and encoded by brackets.

Let  $L_{\text{Formulas+Number}} \subseteq \widehat{\Sigma}_F^*$  be the language of encodings of instances of this decision problem, and let  $L_{\text{HowManySatisfiable}} \subseteq L_{\text{Formulas+Number}}$  be the language of encodings of Yes-instances of this decision problem.

- Sketch a proof that  $L_{\text{Formulas+Number}} \in \mathcal{P}$ .
  - Sketch a proof that  $L_{\text{HowManySatisfiable}} \in \Sigma_2\mathcal{P} \cap \Pi_2\mathcal{P}$ .
- Prove that  $\Sigma_i\mathcal{P} \cup \Pi_i\mathcal{P} \subseteq \Sigma_{i+1}\mathcal{P} \cap \Pi_{i+1}\mathcal{P}$  for every positive integer  $i$ .

## Questions for Review

1. What is an **alternating Turing machine**? How is it similar to a nondeterministic Turing machine — and how is it different?
2. Consider a **computation tree** for an alternating Turing machine  $\mathcal{M}$  and an input string  $\omega$ , and a configuration  $\mathcal{C}$  in this tree.
  - (a) Suppose that  $\mathcal{C}$  includes an **existential** state. What additional condition(s) must be satisfied in order for  $\mathcal{C}$  to be an **accepting configuration**?
  - (b) Suppose, again, that  $\mathcal{C}$  includes an **existential** state. What additional condition(s) must be satisfied in order for  $\mathcal{C}$  to be a **rejecting configuration**?
  - (c) Suppose, once again, that  $\mathcal{C}$  includes an **existential** state. What additional condition(s) must be satisfied in order for  $\mathcal{C}$  to be a **looping configuration**?
  - (d) Suppose, instead, that  $\mathcal{C}$  includes a **universal** configuration. What additional condition(s) must be satisfied in order for  $\mathcal{C}$  to be an **accepting configuration**?
  - (e) Suppose, again, that  $\mathcal{C}$  includes a **universal** state. What additional condition(s) must be satisfied in order for  $\mathcal{C}$  to be a **rejecting configuration**?
  - (f) Suppose, once again, that  $\mathcal{C}$  includes a **universal** state. What additional condition(s) must be satisfied in order for  $\mathcal{C}$  to be a **looping configuration**?
3. Let  $\mathcal{M}$  be an alternating Turing machine with input alphabet  $\Sigma$ .
  - (a) What condition(s) must be satisfied in order for  $\mathcal{M}$  to **accept** a string  $\omega \in \Sigma^*$ ?
  - (b) What condition(s) must be satisfied in order for  $\mathcal{M}$  to **reject** a string  $\omega \in \Sigma^*$ ?
  - (c) What condition(s) must be satisfied in order for  $\mathcal{M}$  to **loop** on a string  $\omega \in \Sigma^*$ ?
4. What does it mean for an alternating Turing machine  $\mathcal{M}$ , with input alphabet  $\Sigma$ , to **recognize** a language  $L \subseteq \Sigma^*$ ?
5. What does it mean for an alternating Turing machine  $\mathcal{M}$ , with input alphabet  $\Sigma$ , to **decide** a language  $L \subseteq \Sigma^*$ ?
6. Consider an alternating Turing machine  $\mathcal{M}$ , with input alphabet  $\Sigma$ , that decides a language  $L \subseteq \Sigma^*$ .
  - (a) How is the **time** used by  $\mathcal{M}$  on an input string  $\omega \in \Sigma^*$  defined?
  - (b) Let  $f : \mathbb{N} \rightarrow \mathbb{N}$  be a total function. Give the definition of  $\text{ATIME}(f(n))$ .
  - (c) Give the definition of  $\mathcal{AP}$ . How is this complexity class related to complexity classes that have been considered before this?
7. Define  $\Sigma_i\mathcal{P}$  and  $\Pi_i\mathcal{P}$  for a positive integer  $i$ , as well as the complexity class  $\mathcal{PH}$ . How are these related? What is conjectured — but not proved — about  $\mathcal{PH}$ ?