КЕССАК and the SHA-3 Standardization

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Outline

1 The beginning

- 2 The sponge construction
 - 3 Inside Кессак
- 4 Analysis underlying Кессак
- 5 Applications of Keccak, or sponge
- 6 Some ideas for the SHA-3 standard

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Cryptographic hash functions

 $h : \{0,1\}^* \to \{0,1\}^n$



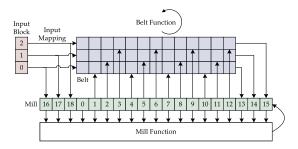
- MD5: n = 128 (Ron Rivest, 1992)
- SHA-1: n = 160 (NSA, NIST, 1995)
- SHA-2: *n* ∈ {224, 256, 384, 512} (NSA, NIST, 2001)

Our beginning: RADIOGATÚN

Initiative to design hash/stream function (late 2005)

- rumours about NIST call for hash functions
- forming of Кессак Team
- starting point: fixing PANAMA [Daemen, Clapp, FSE 1998]
- RADIOGATÚN [Keccak team, NIST 2nd hash workshop 2006]
 - more conservative than PANAMA
 - variable-length output
 - expressing security claim: non-trivial exercise
- Sponge functions [Keccak team, Ecrypt hash, 2007]
 - closest thing to a random oracle with a finite state
 - Sponge construction calling random permutation

From RADIOGATÚN to KECCAK



- RADIOGATÚN confidence crisis (2007-2008)
 - own experiments did not inspire confidence in RadioGatúΝ
 - neither did third-party cryptanalysis
 [Bouillaguet, Fouque, SAC 2008] [Fuhr, Peyrin, FSE 2009]
 - follow up design CNORU o went nowhere
 - follow-up design GNOBLIO went nowhere
 - NIST SHA-3 deadline approaching ...
 - U-turn: design a sponge with strong permutation f

KECCAK [Keccak team, SHA-3, 2008]

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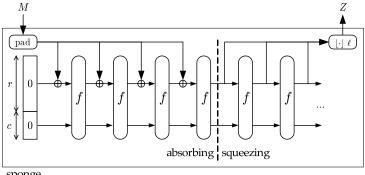
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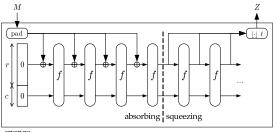
The sponge construction





- More general than a hash function: arbitrary-length output
- Calls a b-bit permutation f, with b = r + c
 - r bits of rate
 - *c* bits of *capacity* (security parameter)

Generic security of the sponge construction



sponge

- **RO-differentiating advantage** $\leq N^2/2^{c+1}$
 - *N* is number of calls to *f*
 - Proven in [Keccak team, Eurocrypt 2008]
 - As strong as a random oracle against attacks with $N < 2^{c/2}$
- Bound assumes f is random permutation
 - It covers generic attacks
 - ...but not attacks that exploit specific properties of f

Design approach

Hermetic sponge strategy

- Instantiate a sponge function
- Claim a security level of 2^{c/2}

Mission

Design permutation *f* without exploitable properties

How to build a strong permutation

- Build it as is an iterated permutation
- Like a block cipher
 - Sequence of identical rounds
 - Round consists of sequence of simple step mappings
- ...but not quite
 - No key schedule
 - Round constants instead of round keys
 - Inverse permutation need not be efficient

Criteria for a strong permutation

Classical LC/DC criteria

- Absence of large differential propagation probabilities
- Absence of large input-output correlations
- Infeasibility of the CICO problem
 - Constrained Input Constrained Output
 - Given partial input and partial output, find missing parts

Immunity to

- Integral cryptanalysis
- Algebraic attacks
- Slide and symmetry-exploiting attacks
- ...

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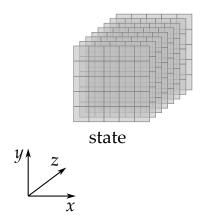
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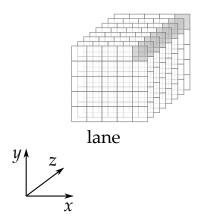
Кессак

- Instantiation of a sponge function
- the permutation KECCAK-*f*
 - **7** permutations: $b \in \{$ 25, 50, 100, 200, 400, 800, 1600 $\}$
- Security-speed trade-offs using the same permutation, e.g.,
 - SHA-3 instance: *r* = 1088 and *c* = 512
 - permutation width: 1600
 - security strength 256: post-quantum sufficient
 - Lightweight instance: r = 40 and c = 160
 - permutation width: 200
 - security strength 80: same as SHA-1

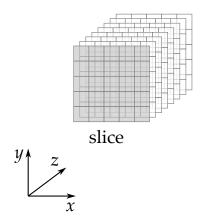
The state: an array of $5 \times 5 \times 2^{\ell}$ bits



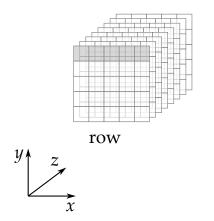
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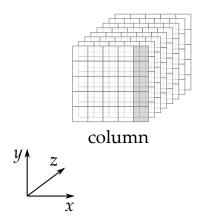
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The state: an array of $5 \times 5 \times 2^{\ell}$ bits

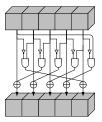


The state: an array of $5 \times 5 \times 2^{\ell}$ bits



Inside Keccak

χ , the nonlinear mapping in <code>Keccak-f</code>

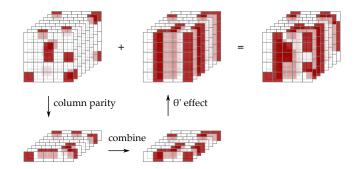


- "Flip bit if neighbors exhibit 01 pattern"
- Operates independently and in parallel on 5-bit rows
- Algebraic degree 2, inverse has degree 3
- LC/DC propagation properties easy to describe and analyze

θ' , a first attempt at mixing bits

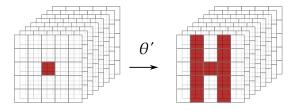
- **Compute parity** $c_{x,z}$ of each column
- Add to each cell parity of neighboring columns:

$$b_{x,y,z} = a_{x,y,z} \oplus c_{x-1,z} \oplus c_{x+1,z}$$

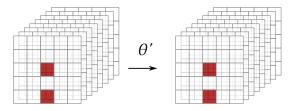


Inside Keccak

Diffusion of θ'

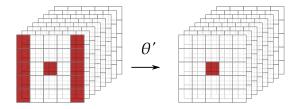


Diffusion of θ' (kernel)



Inside Keccak

Diffusion of the inverse of θ'

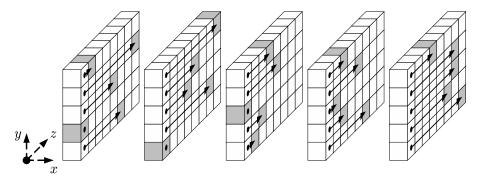


ρ for inter-slice dispersion

- We need diffusion between the slices ...
- ρ : cyclic shifts of lanes with offsets

 $i(i+1)/2 \mod 2^\ell$

Offsets cycle through all values below 2^ℓ

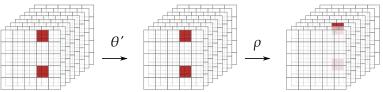


ι to break symmetry

- XOR of round-dependent constant to lane in origin
- Without *i*, the round mapping would be symmetric
 - invariant to translation in the z-direction
- Without *i*, all rounds would be the same
 - susceptibility to slide attacks
 - defective cycle structure
- Without *ι*, we get simple fixed points (000 and 111)

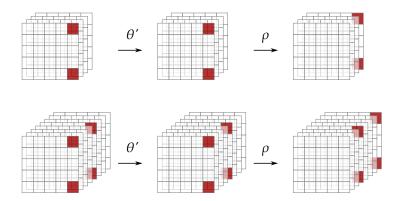
A first attempt at Keccak-f

- Round function: $R = \iota \circ \rho \circ \theta' \circ \chi$
- Problem: low-weight periodic trails by chaining:



- **\mathbf{x}**: may propagate unchanged
- \bullet θ' : propagates unchanged, because all column parities are 0
- ρ : in general moves active bits to different slices ...
- ...but not always

The Matryoshka property



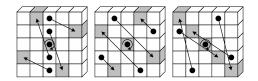
Patterns in Q' are z-periodic versions of patterns in Q

π for disturbing horizontal/vertical alignment





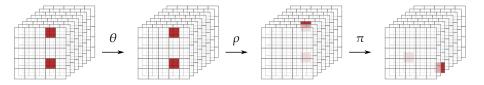




$$a_{x,y} \leftarrow a_{x',y'} \text{ with } \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} x' \\ y' \end{pmatrix}$$

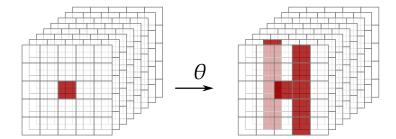
A second attempt at KECCAK-f

Round function: R = ι ο π ο ρ ο θ' ο χ
 Solves problem encountered before:



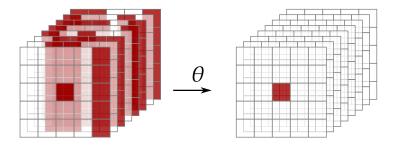
 π moves bits in same column to different columns!

Tweaking θ' to θ



Inside Keccak

Inverse of θ



- Diffusion from single-bit output to input very high
 Increases resistance against LC/DC and algebraic attack
- Increases resistance against LC/DC and algebraic attacks

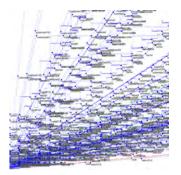
Кессак*-f* summary

Round function:

$$\mathsf{R} = \iota \circ \chi \circ \pi \circ \rho \circ \theta$$

- Number of rounds: $12 + 2\ell$
 - KECCAK-f[25] has 12 rounds
 - КЕССАК-*f*[1600] has 24 rounds
- Efficiency
 - high level of parallellism
 - flexibility: bit-interleaving
 - software: competitive on wide range of CPU
 - dedicated hardware: very competitive
 - suited for protection against side-channel attack

Performance in software



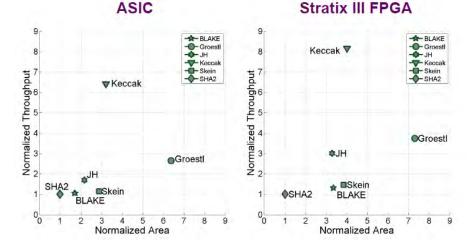
- Faster than SHA-2 on all modern PC
- KECCAKTREE faster than MD5 on some platforms

C/b	Algo	Strength
4.79	keccakc256treed2	128
4.98	md5	< 64
5.89	keccakc512treed2	256
6.09	sha1	< 80
8.25	keccakc256	128
10.02	keccakc512	256
13.73	sha512	256
21.66	sha256	128

[eBASH, hydra6, http://bench.cr.yp.to/]

Efficient and flexible in hardware

From Kris Gaj's presentation at SHA-3, Washington 2012:



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Our analysis underlying the design of Keccak-f

- Presence of large input-output correlations
- Ability to control propagation of differences
 - Differential/linear trail analysis
 - Lower bounds for trail weights
 - Alignment and trail clustering
 - **This shaped** θ , π and ρ
- Algebraic properties
 - Distribution of *#* terms of certain degrees
 - Ability of solving certain problems (CICO) algebraically
 - Zero-sum distinguishers (third party)
 - This determined the number of rounds
- Analysis of symmetry properties: this shaped *i*
- See [Keccak reference], [Ecrypt II Hash 2011], [FSE 2012]

Third-party cryptanalysis of KECCAK

Distinguishers on Keccak-f[1600]

Rounds	Work			
3	low	CICO problem [Aumasson, Khovratovich, 2009]		
4	low	cube testers [Aumasson, Khovratovich, 2009]		
8	2 ⁴⁹¹	unaligned rebound [Duc, Guo, Peyrin, Wei, FSE 2012]		
24	2 ¹⁵⁷⁴	zero-sum [Duan, Lai, ePrint 2011] [Boura, Canteaut,		
		De Cannière, FSE 2011]		

Academic-complexity attacks on Keccak

- 6-8 rounds: second preimage [Bernstein, 2010]
 - slightly faster than exhaustive search, but huge memory
- attacks taking advantage of symmetry
 - 4-round pre-images [Morawiecki, Pieprzyk, Srebrny, FSE 2013]
 - 5-rounds collisions [Dinur, Dunkelman, Shamir, FSE 2013]

Third-party cryptanalysis of Keccak

Practical-complexity attacks on Keccak

Rounds				
2	preimages and collisions [Morawiecki, CC]			
2	collisions [Duc, Guo, Peyrin, Wei, FSE 2012 and CC]			
3	40-bit preimage [Morawiecki, Srebrny, 2010]			
3	near collisions [Naya-Plasencia, Röck, Meier, Indocrypt 2011]			
4	key recovery [Lathrop, 2009]			
4	distinguishers [Naya-Plasencia, Röck, Meier, Indocrypt 2011]			
4	collisions [Dinur, Dunkelman, Shamir, FSE 2012 and CC]			
5	near-collisions [Dinur, Dunkelman, Shamir, FSE 2012]			

CC = Crunchy Crypto Collision and Preimage Contest

Observations from third-party cryptanalysis

- Extending distinguishers of KECCAK-f to KECCAK is not easy
- Effect of alignment on differential/linear propagation
 - Strong: low uncertainty in prop. along block boundaries
 - Weak: high uncertainty in prop. along block boundaries
 - Weak alignment in Keccaκ-f limits feasibility of rebound attacks
- Effect of the **inverse** of the mixing layer θ
 - θ^{-1} has very high average diffusion
 - Limits the construction of low-weight trails over more than a few rounds

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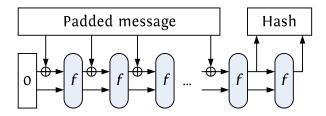
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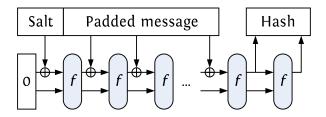
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Regular hashing



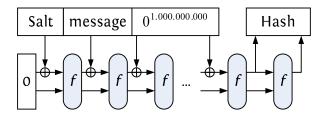
- Electronic signatures
- Data integrity (shaXsum ...)
- Data identifier (Git, online anti-virus, peer-2-peer ...)

Salted hashing



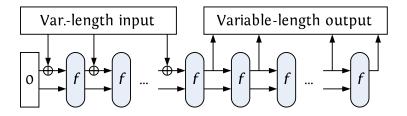
- Randomized hashing (RSASSA-PSS)
- Password storage and verification (Kerberos, /etc/shadow)

Salted hashing



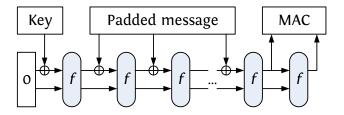
- Randomized hashing (RSASSA-PSS)
- Password storage and verification (Kerberos, /etc/shadow)
 - ...Can be as slow as you like it!

Mask generation function



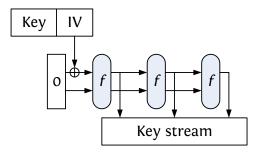
- Key derivation function in SSL, TLS
- Full-domain hashing in public key cryptography
 - electronic signatures RSASSA-PSS [PKCS#1]
 - encryption RSAES-OAEP [PKCS#1]
 - key encapsulation methods (KEM)

Message authentication codes



- As a message authentication code
- Simpler than HMAC [FIPS 198]
 - Required for SHA-1, SHA-2 due to length extension property
 - No longer needed for sponge

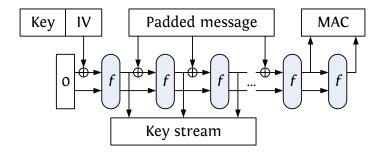
Stream encryption



As a stream cipher

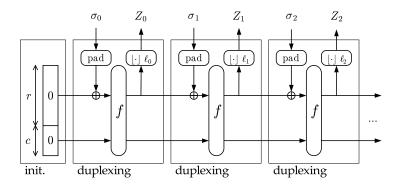
- Long output stream per IV: similar to OFB mode
- Short output stream per IV: similar to counter mode

Single pass authenticated encryption



- Authentication and encryption in a single pass!
- Secure messaging (SSL/TLS, SSH, IPSEC ...)

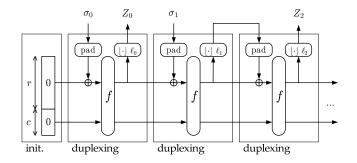
The duplex construction



- Generic security equivalent to Sponge [Keccak Team, SAC 2011]
- Applications include:
 - Authenticated encryption: spongeWrap
 - Reseedable pseudorandom sequence generator

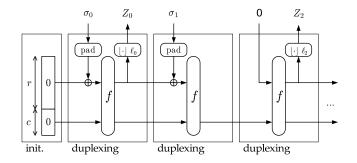
Reseedable pseudorandom sequence generator

Defined in [Keccak Team, CHES 2010] and [Keccak Team, SAC 2011]
 Support for forward secrecy by *forgetting* in duplex:



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Output length oriented approach

Output	Collision	Pre-image	Required	Relative	SHA-3
length	resistance	resistance	capacity	perf.	instance
n = 160	$s \le 80$	${ m s} \leq$ 160	c = 320	×1.250	SHA3n160
<i>n</i> = 224	$s \le 112$	$s \le 224$	c = 448	×1.125	SHA3n224
<i>n</i> = 256	$s \le 128$	$s \le 256$	c = 512	×1.063	SHA3n256
<i>n</i> = 384	$s \le 192$	$s \le 384$	c = 768	÷1.231	SHA3n384
n = 512	$s \le 256$	${ m s} \leq$ 512	c = 1024	÷1.778	SHA3n512
n	$s \le n/2$	s ≤ <i>n</i>	c = 2 <i>n</i>	$ imes rac{1600-c}{1024}$	

s: security strength level [NIST SP 800-57]

These SHA-3 instances address

- multiple security strengths each
- levels outside of [NIST SP 800-57] range
- Performance penalty!

Security strength oriented approach

Security	Collision	Pre-image	Required	Relative	SHA-3
strength	resistance	resistance	capacity	perf.	instance
s = 80	<i>n</i> ≥ 160	$n \ge 80$	c = 160	×1.406	SHA3c160
s = 112	$n \ge 224$	$n \ge 112$	c = 224	×1.343	SHA3c224
s = 128	$n \ge 256$	$n \ge 128$	c = 256	×1.312	SHA3c256
s = 192	<i>n</i> ≥ 384	$n \ge 192$	c = 384	×1.188	SHA3c384
s = 256	$n \ge 512$	$n \ge 256$	c = 512	×1.063	SHA3c512
S	$n \ge 2s$	$n \ge s$	c = 2s	$ imes rac{1600-c}{1024}$	SHA3[c=2s]

s: security strength level [NIST SP 800-57]

These SHA-3 instances

- are consistent with philosophy of [NIST SP 800-57]
- provide a one-to-one mapping to security strength levels
- Higher efficiency

Ideas for discussion

- Let SHA-3 be a sponge
 - Allow freedom in choosing c
 - Allow variable output length
- 2 Decouple security and output length
 - Set minimum capacity $c \ge 2s$ for [SP 800-57]'s level s
- 3 Base naming scheme on security level
 - For instance SHA3c180 for KECCAK[c = 180]
- 4 For SHA-2-*n* drop-in replacements, avoid slow instances
 - Example option 1: c = n
 - Example option 2: $c = \min\{2n, 576\}$
 - Example option 3: c = 576

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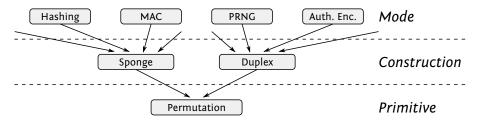
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For instance SHA3c180 for KECCAK[c = 180]

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Structuring the standard



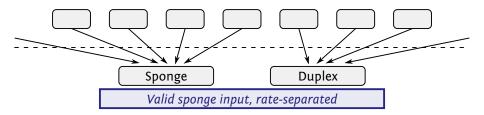
Ideas for discussion

- **1** Standardize KECCAK-*f*, constructions and modes separately
 - Constructions and modes defined independently of KECCAK-*f*
 - Like block ciphers and their modes

(It seems you have this in mind too.)

2 Propose a guideline for interfaces between these

Multiple instances of KECCAK

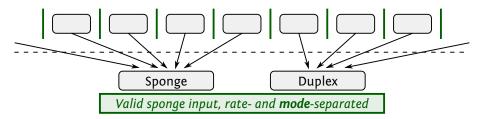


Multi-rate padding

- $\blacksquare c_1 \neq c_2 \Rightarrow \mathsf{Keccak}[c=c_1] \text{ and } \mathsf{Keccak}[c=c_2] \text{ independent}$
- Joint security level determined by $\min\{c_1, c_2\}$

[KECCAK Team, SAC 2011]

Domain separation



Idea for discussion

1 Foresee domain separation from the start

- To prevent potential clashes between different modes
- If possible, anyone can define his/her domain

Example: domain separation with namespaces

- Basic idea: prefix input with namespace identifier (URI)
 - Payload syntax determined by namespace
 - Inspired from XML [http://www.w3.org/TR/REC-xml-names/]
- Presence of namespace indicated by suffix
 - plain input||0||10*1
 - UTF8(URI)||0⁸||specifically-formatted input||1||10*1

Parallel hashing

Pros

- Can exploit parallelism in SIMD instructions
- Can exploit parallelism in multi-core or distributed systems
- Induce no throughput penalty when less parallelism available (for long messages)

Cons

- Needs more memory
- Induce a performance penalty for short messages

A universal way to encode a tree

Two related, yet distinct, aspects to specify:

the exact (parameterized) tree layout and processing;
 the input formatting of leaves and nodes.

Goals

- Address the input formatting only
- Be universal
 - \Rightarrow agnostic of future tree structure specifications
- Be sound [Кессак Team, ePrint 2009/210]
- Extra features
 - Flexible ways to spread message bits on nodes, e.g.,
 - interleaved 64-bit pieces for SIMD
 - IMB chunks for independent processes
 - Possible re-use of hash function context ("connected hops")

A universal way to encode a tree

- Two related, yet distinct, aspects to specify:
 - the exact (parameterized) tree layout and processing;
 - 2 the input formatting of leaves and nodes.
- Goals
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 - \Rightarrow agnostic of future tree structure specifications
 - Be sound [Кессак Team, ePrint 2009/210]

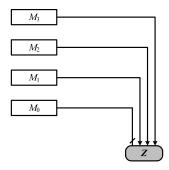
Extra features

- Flexible ways to spread message bits on nodes, e.g.,
 - interleaved 64-bit pieces for SIMD
 - IMB chunks for independent processes
- Possible re-use of hash function context ("connected hops")

A universal way to encode a tree

- Two related, yet distinct, aspects to specify:
 - the exact (parameterized) tree layout and processing;
 - 2 the input formatting of leaves and nodes.
- Goals
 - Address the input formatting only
 - Be universal
 - \Rightarrow agnostic of future tree structure specifications
 - Be sound [Кессак Team, ePrint 2009/210]
- Extra features
 - Flexible ways to spread message bits on nodes, e.g.,
 - interleaved 64-bit pieces for SIMD
 - 1MB chunks for independent processes
 - Possible re-use of hash function context ("connected hops")

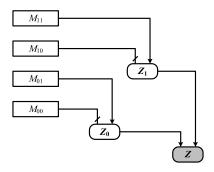
Example 1/3



CV_{*i*} = $h(M_i || \{ \text{leaf} \} || \text{nonfinal})$

■ $h(M_0||\{\text{leaf}\}||CV_1||CV_2||CV_3||\{\#C = 4, CH, I = 64\}||\text{final})$

Example 2/3



- $CV_{i1} = h(M_{i1}||\{leaf\}||nonfinal)$
- **CV**_{*i*} = $h(M_{i0}||\{\text{leaf}\}||\text{CV}_{i1}||\{\#C = 2, CH\}||\text{nonfinal})$
- $\blacksquare h(\mathsf{CV}_0||\mathsf{CV}_1||\{\#\mathsf{C}=2\}||\mathsf{final})$

Example 3/3



$\blacksquare h(M||\{\mathsf{leaf}\}||\mathsf{final})$

Parallel hashing in SHA-3



Idea for discussion

1 Even if no parallel hashing mode is standardized at first

- Foresee it in the input formatting
- Make default sequential hashing a particular case of parallel hashing (i.e., a single root node)
 [KECCAK Team, ePrint 2000/210]

[KECCAK Team, ePrint 2009/210]

Conclusion

Questions?



http://sponge.noekeon.org/ http://keccak.noekeon.org/