# Keccak and the SHA-3 Standardization 

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## Outline

1 The beginning
2 The sponge construction
3 Inside Keccak

4 Analysis underlying КЕССАК
5 Applications of КЕССАК, or sponge
6 Some ideas for the SHA-3 standard

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## Cryptographic hash functions

$$
h:\{0,1\}^{*} \rightarrow\{0,1\}^{n}
$$

Input message $\longrightarrow$


■ MD5: $n=128$ (Ron Rivest, 1992)
■ SHA-1: $n=160$ (NSA, NIST, 1995)
■ SHA-2: $n \in\{224,256,384,512\}$ (NSA, NIST, 2001)

## Our beginning: RadIoGatún

■ Initiative to design hash/stream function (late 2005)

- rumours about NIST call for hash functions
- forming of КесСак Team

■ starting point: fixing PANAMA [Daemen, Clapp, FSE 1998]
■ RadIoGATÚN [Keccak team, NIST 2nd hash workshop 2006]
■ more conservative than PANAMA
■ variable-length output
■ expressing security claim: non-trivial exercise
■ Sponge functions [Keccak team, Ecrypt hash, 2007]

- closest thing to a random oracle with a finite state
- Sponge construction calling random permutation


## From RadioGatún to Keccak



- RADIOGATÚN confidence crisis (2007-2008)

■ own experiments did not inspire confidence in RadioGatún

- neither did third-party cryptanalysis
[Bouillaguet, Fouque, SAC 2008] [Fuhr, Peyrin, FSE 2009]
- follow-up design Gnoblio went nowhere
- NIST SHA-3 deadline approaching ...

■ U-turn: design a sponge with strong permutation $f$
■ KeCCAK [Keccak team, SHA-3, 2008]

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## The sponge construction


sponge

■ More general than a hash function: arbitrary-length output

- Calls a $b$-bit permutation $f$, with $b=r+c$
- $r$ bits of rate
- c bits of capacity (security parameter)


## Generic security of the sponge construction


sponge
■ RO-differentiating advantage $\leq N^{2} / 2^{c+1}$

- $N$ is number of calls to $f$

■ Proven in [Keccak team, Eurocrypt 2008]

- As strong as a random oracle against attacks with $N<2^{c / 2}$
- Bound assumes $f$ is random permutation
- It covers generic attacks

■ ...but not attacks that exploit specific properties of $f$

## Design approach

Hermetic sponge strategy
■ Instantiate a sponge function

- Claim a security level of $2^{c / 2}$


## Mission

Design permutation $f$ without exploitable properties

## How to build a strong permutation

■ Build it as is an iterated permutation
■ Like a block cipher
■ Sequence of identical rounds

- Round consists of sequence of simple step mappings

■ ...but not quite
■ No key schedule

- Round constants instead of round keys

■ Inverse permutation need not be efficient

## Criteria for a strong permutation

■ Classical LC/DC criteria

- Absence of large differential propagation probabilities

■ Absence of large input-output correlations
■ Infeasibility of the CICO problem
■ Constrained Input Constrained Output

- Given partial input and partial output, find missing parts
- Immunity to
- Integral cryptanalysis
- Algebraic attacks

■ Slide and symmetry-exploiting attacks

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## КЕССАК

- Instantiation of a sponge function
- the permutation КЕССак- $f$

■ 7 permutations: $b \in\{25,50,100,200,400,800,1600\}$
■ Security-speed trade-offs using the same permutation, e.g.,
■ SHA-3 instance: $r=1088$ and $c=512$

- permutation width: 1600

■ security strength 256 : post-quantum sufficient
■ Lightweight instance: $r=40$ and $c=160$
■ permutation width: 200
■ security strength 80: same as SHA-1

The state: an array of $5 \times 5 \times 2^{\ell}$ bits

state

$\square 5 \times 5$ lanes, each containing $2^{\ell}$ bits ( $1,2,4,8,16,32$ or 64 )
■ ( $5 \times 5$ )-bit slices, $2^{\ell}$ of them

## The state: an array of $5 \times 5 \times 2^{\ell}$ bits


lane


■ $5 \times 5$ lanes, each containing $2^{\ell}$ bits ( $1,2,4,8,16,32$ or 64 )
■ ( $5 \times 5$ )-bit slices, $2^{\ell}$ of them

The state: an array of $5 \times 5 \times 2^{\ell}$ bits


## slice



■ $5 \times 5$ lanes, each containing $2^{\ell}$ bits ( $1,2,4,8,16,32$ or 64 )
■ ( $5 \times 5$ )-bit slices, $2^{\ell}$ of them

## The state: an array of $5 \times 5 \times 2^{\ell}$ bits


row


■ $5 \times 5$ lanes, each containing $2^{\ell}$ bits ( $1,2,4,8,16,32$ or 64 )
■ ( $5 \times 5$ )-bit slices, $2^{\ell}$ of them

## The state: an array of $5 \times 5 \times 2^{\ell}$ bits



## column



■ $5 \times 5$ lanes, each containing $2^{\ell}$ bits ( $1,2,4,8,16,32$ or 64 )
■ ( $5 \times 5$ )-bit slices, $2^{\ell}$ of them

## $\chi$, the nonlinear mapping in КЕССАК- $f$



■ "Flip bit if neighbors exhibit 01 pattern"
■ Operates independently and in parallel on 5-bit rows
■ Algebraic degree 2, inverse has degree 3
■ LC/DC propagation properties easy to describe and analyze

## $\theta^{\prime}$, a first attempt at mixing bits

■ Compute parity $c_{x, z}$ of each column
■ Add to each cell parity of neighboring columns:

$$
b_{x, y, z}=a_{x, y, z} \oplus c_{x-1, z} \oplus c_{x+1, z}
$$


$\downarrow$ column parity

$\uparrow \theta^{\prime}$ effect


## Diffusion of $\theta^{\prime}$



## Diffusion of $\theta^{\prime}$ (kernel)



## Diffusion of the inverse of $\theta^{\prime}$



## $\rho$ for inter-slice dispersion

■ We need diffusion between the slices ...

- $\rho$ : cyclic shifts of lanes with offsets

$$
i(i+1) / 2 \bmod 2^{\ell}
$$

■ Offsets cycle through all values below $2^{\ell}$


## $\iota$ to break symmetry

■ XOR of round-dependent constant to lane in origin
■ Without $t$, the round mapping would be symmetric
■ invariant to translation in the $z$-direction
■ Without $\iota$, all rounds would be the same
■ susceptibility to slide attacks

- defective cycle structure

■ Without $l$, we get simple fixed points (000 and 111)

## A first attempt at KеССАК-f

■ Round function: $\mathrm{R}=\iota \circ \rho \circ \theta^{\prime} \circ \chi$
■ Problem: low-weight periodic trails by chaining:


■ $\chi$ : may propagate unchanged

- $\theta^{\prime}$ : propagates unchanged, because all column parities are 0
- $\rho$ : in general moves active bits to different slices ...
- ...but not always


## The Matryoshka property



■ Patterns in $Q^{\prime}$ are z-periodic versions of patterns in $Q$
$\pi$ for disturbing horizontal/vertical alignment


$$
a_{x, y} \leftarrow a_{x^{\prime}, y^{\prime}} \text { with }\binom{x}{y}=\left(\begin{array}{ll}
0 & 1 \\
2 & 3
\end{array}\right)\binom{x^{\prime}}{y^{\prime}}
$$

## A second attempt at КЕССАК- $f$

■ Round function: $\mathrm{R}=\iota \circ \pi \circ \rho \circ \theta^{\prime} \circ \chi$
■ Solves problem encountered before:


■ $\pi$ moves bits in same column to different columns!

## Tweaking $\theta^{\prime}$ to $\theta$



## Inverse of $\theta$



■ Diffusion from single-bit output to input very high
■ Increases resistance against LC/DC and algebraic attacks

## KECCAK-f summary

- Round function:

$$
\mathrm{R}=\iota \circ \chi \circ \pi \circ \rho \circ \theta
$$

■ Number of rounds: $12+2 \ell$

- KecCaK-f[25] has 12 rounds
- KECCAK-f[1600] has 24 rounds

■ Efficiency

- high level of parallellism
- flexibility: bit-interleaving

■ software: competitive on wide range of CPU

- dedicated hardware: very competitive

■ suited for protection against side-channel attack

## Performance in software

■ Faster than SHA-2 on all modern PC

- KeccakTree faster than MD5 on some platforms

| C/b | Algo | Strength |
| ---: | :--- | ---: |
| 4.79 | keccakc256treed2 | 128 |
| 4.98 | md5 | $<64$ |
| 5.89 | keccakc512treed2 | 256 |
| 6.09 | sha1 | $<80$ |
| 8.25 | keccakc256 | 128 |
| 10.02 | keccakc512 | 256 |
| 13.73 | sha512 | 256 |
| 21.66 | sha256 | 128 |

[eBASH, hydra6, http://bench.cr.yp.to/]

## Efficient and flexible in hardware

From Kris Gaj's presentation at SHA-3, Washington 2012:
ASIC
Stratix III FPGA



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## Our analysis underlying the design of КЕССАк-f

■ Presence of large input-output correlations

- Ability to control propagation of differences
- Differential/linear trail analysis
- Lower bounds for trail weights
- Alignment and trail clustering
- This shaped $\theta, \pi$ and $\rho$

■ Algebraic properties

- Distribution of \# terms of certain degrees
- Ability of solving certain problems (CICO) algebraically
- Zero-sum distinguishers (third party)

■ This determined the number of rounds
■ Analysis of symmetry properties: this shaped $\iota$
■ See [KECCAK reference], [Ecrypt II Hash 2011], [FSE 2012]

## Third-party cryptanalysis of KECCAK

Distinguishers on КЕССАК-f[1600]

| Rounds | Work |  |
| ---: | ---: | :--- |
| 3 | low | CICO problem [Aumasson, Khovratovich, 2009] |
| 4 | low | cube testers [Aumasson, Khovratovich, 2009] |
| 8 | $2^{491}$ | unaligned rebound [Duc, Guo, Peyrin, Wei, FSE 2012] |
| 24 | $2^{1574}$ | zero-sum [Duan, Lai, ePrint 2011] [Boura, Canteaut, <br> De Cannière, FSE 2011] |

Academic-complexity attacks on КЕССАК
■ 6-8 rounds: second preimage [Bernstein, 2010]
■ slightly faster than exhaustive search, but huge memory
■ attacks taking advantage of symmetry
■ 4-round pre-images [Morawiecki, Pieprzyk, Srebrny, FSE 2013]

- 5-rounds collisions [Dinur, Dunkelman, Shamir, FSE 2013]


## Third-party cryptanalysis of КЕССАК

Practical-complexity attacks on KECCAK

| Rounds |  |
| ---: | :--- |
| 2 | preimages and collisions [Morawiecki, CC] |
| 2 | collisions [Duc, Guo, Peyrin, Wei, FSE 2012 and CC] |
| 3 | 40 -bit preimage [Morawiecki, Srebrny, 2010] |
| 3 | near collisions [Naya-Plasencia, Röck, Meier, Indocrypt 2011] |
| 4 | key recovery [Lathrop, 2009] |
| 4 | distinguishers [Naya-Plasencia, Röck, Meier, Indocrypt 2011] |
| 4 | collisions [Dinur, Dunkelman, Shamir, FSE 2012 and CC] |
| 5 | near-collisions [Dinur, Dunkelman, Shamir, FSE 2012] |

CC = Crunchy Crypto Collision and Preimage Contest

## Observations from third-party cryptanalysis

■ Extending distinguishers of КЕССаК- $f$ to КеССаК is not easy
■ Effect of alignment on differential/linear propagation

- Strong: low uncertainty in prop. along block boundaries

■ Weak: high uncertainty in prop. along block boundaries
■ Weak alignment in КесСак-f limits feasibility of rebound attacks
■ Effect of the inverse of the mixing layer $\theta$
■ $\theta^{-1}$ has very high average diffusion

- Limits the construction of low-weight trails over more than a few rounds


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## Regular hashing



■ Electronic signatures
■ Data integrity (shaXsum ...)
■ Data identifier (Git, online anti-virus, peer-2-peer ...)

## Salted hashing



- Randomized hashing (RSASSA-PSS)

■ Password storage and verification (Kerberos, /etc/shadow)

## Salted hashing



■ Randomized hashing (RSASSA-PSS)

- Password storage and verification (Kerberos, /etc/shadow)

■ ...Can be as slow as you like it!

## Mask generation function



■ Key derivation function in SSL, TLS
■ Full-domain hashing in public key cryptography
■ electronic signatures RSASSA-PSS [PKCS\#1]

- encryption RSAES-OAEP [PKCS\#1]

■ key encapsulation methods (KEM)

## Message authentication codes



■ As a message authentication code
■ Simpler than HMAC [FIPS 198]

- Required for SHA-1, SHA-2 due to length extension property

■ No longer needed for sponge

## Stream encryption



■ As a stream cipher
■ Long output stream per IV: similar to OFB mode
■ Short output stream per IV: similar to counter mode

## Single pass authenticated encryption



■ Authentication and encryption in a single pass!
■ Secure messaging (SSL/TLS, SSH, IPSEC ...)

## The duplex construction



■ Generic security equivalent to Sponge [Keccak Team, SAC 2011]

- Applications include:

■ Authenticated encryption: spongeWrap

- Reseedable pseudorandom sequence generator


## Reseedable pseudorandom sequence generator

■ Defined in [Keccak Team, CHES 2010] and [Keccak Team, SAC 2011]

- Support for forward secrecy by forgetting in duplex:



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## Output length oriented approach

| Output <br> length | Collision <br> resistance | Pre-image <br> resistance | Required <br> capacity | Relative <br> perf. | SHA-3 <br> instance |
| ---: | ---: | ---: | ---: | ---: | ---: |
| $n=160$ | $s \leq 80$ | $s \leq 160$ | $c=320$ | $\times 1.250$ | SHA3n160 |
| $n=224$ | $s \leq 112$ | $s \leq 224$ | $c=448$ | $\times 1.125$ | SHA3n224 |
| $n=256$ | $s \leq 128$ | $s \leq 256$ | $c=512$ | $\times 1.063$ | SHA3n256 |
| $n=384$ | $s \leq 192$ | $s \leq 384$ | $c=768$ | $\div 1.231$ | SHA3n384 |
| $n=512$ | $s \leq 256$ | $s \leq 512$ | $c=1024$ | $\div 1.778$ | SHA3n512 |
| $n$ | $s \leq n / 2$ | $s \leq n$ | $c=2 n$ | $\times \frac{1600-c}{1024}$ |  |

s: security strength level [NIST SP 800-57]

■ These SHA-3 instances address
■ multiple security strengths each
■ levels outside of [NIST SP 800-57] range
■ Performance penalty!

## Security strength oriented approach

| Security <br> strength | Collision <br> resistance | Pre-image <br> resistance | Required <br> capacity | Relative <br> perf. | SHA-3 <br> instance |
| ---: | ---: | ---: | ---: | ---: | ---: |
| $s=80$ | $n \geq 160$ | $n \geq 80$ | $c=160$ | $\times 1.406$ | SHA3C160 |
| $s=112$ | $n \geq 224$ | $n \geq 112$ | $c=224$ | $\times 1.343$ | SHA3c224 |
| $s=128$ | $n \geq 256$ | $n \geq 128$ | $c=256$ | $\times 1.312$ | SHA3c256 |
| $s=192$ | $n \geq 384$ | $n \geq 192$ | $c=384$ | $\times 1.188$ | SHA3c384 |
| $s=256$ | $n \geq 512$ | $n \geq 256$ | $c=512$ | $\times 1.063$ | SHA3C512 |
| $s$ | $n \geq 2 s$ | $n \geq s$ | $c=2 s$ | $\times \frac{1600-c}{1024}$ | SHA3[c=2s] |

s: security strength level [NIST SP 800-57]

■ These SHA-3 instances
■ are consistent with philosophy of [NIST SP 800-57]

- provide a one-to-one mapping to security strength levels

■ Higher efficiency

## Choosing the capacity

## Ideas for discussion

1 Let SHA-3 be a sponge

- Allow freedom in choosing $c$
- Allow variable output length

2 Decouple security and output length

- Set minimum capacity $c \geq 2 s$ for [SP $800-57$ ]'s level $s$
(3) Base naming scheme on security level
- For instance SHA3c180 for Keccak [c = 180]

4 For SHA-2-n drop-in replacements, avoid slow instances

- Example option 1: $c=n$

Example option 2: $\mathrm{c}=\min \{2 n, 576\}$

- Example option 3: $\mathrm{c}=576$


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## Structuring the standard



## Ideas for discussion

1 Standardize КЕССАК-f, constructions and modes separately

- Constructions and modes defined independently of КесСак- $f$
- Like block ciphers and their modes (It seems you have this in mind too.)

2 Propose a guideline for interfaces between these

## Multiple instances of КЕССАК



Multi-rate padding

- $c_{1} \neq c_{2} \Rightarrow \operatorname{KeCCaK}\left[c=c_{1}\right]$ and $\operatorname{KeССак~}\left[c=c_{2}\right]$ independent
- Joint security level determined by $\min \left\{c_{1}, c_{2}\right\}$
[KECCAK Team, SAC 2011]


## Domain separation



Valid sponge input, rate- and mode-separated

## Idea for discussion

1 Foresee domain separation from the start

- To prevent potential clashes between different modes
- If possible, anyone can define his/her domain


## Example: domain separation with namespaces

■ Basic idea: prefix input with namespace identifier (URI)
■ Payload syntax determined by namespace
■ Inspired from XML [http://www.w3.org/TR/REC-xml-names/]
■ Presence of namespace indicated by suffix
■ plain input||0||10*1
■ UTF8(URI)||0 ${ }^{8}| |$ specifically-formatted input||1||10*1

## Parallel hashing

- Pros
- Can exploit parallelism in SIMD instructions
- Can exploit parallelism in multi-core or distributed systems

■ Induce no throughput penalty when less parallelism available (for long messages)

■ Cons
■ Needs more memory
■ Induce a performance penalty for short messages

## A universal way to encode a tree

■ Two related, yet distinct, aspects to specify:
1 the exact (parameterized) tree layout and processing;
2 the input formatting of leaves and nodes.

- Goals
- Address the input formatting only
- Be universal
$\Rightarrow$ agnostic of future tree structure specifications
- Be sound
- Extra features
- Flexible ways to spread message bits on nodes, e.g.,

■ interleaved 64-bit pieces for SIMD

- 1MB chunks for independent processes
- Possible re-use of hash function context ("connected hops")


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## Example 1/3


$\square \mathrm{CV}_{i}=h\left(M_{i} \|\{\right.$ leaf $\} \|$ nonfinal $)$
$\square h\left(M_{0} \|\{\right.$ leaf $\}\left\|\mathrm{CV}_{1}\right\| \mathrm{CV}_{2}\left\|\mathrm{CV}_{3}\right\|\{\# C=4, \mathrm{CH}, I=64\} \|$ final $)$

## Example 2/3


$■ \mathrm{CV}_{i 1}=h\left(M_{i 1} \|\{\right.$ leaf $\}| |$ nonfinal $)$
$■ \mathrm{CV}_{i}=h\left(M_{i 0} \|\{\right.$ leaf $\}\left\|\mathrm{CV}_{i 1}\right\|\{\# \mathrm{C}=2, \mathrm{CH}\} \|$ nonfinal $)$
■ $h\left(\mathrm{CV}_{0}\left\|\mathrm{CV}_{1}\right\|\{\# C=2\} \|\right.$ final $)$

## Example 3/3

■ $h(M \|\{$ leaf $\}| |$ final $)$

## Parallel hashing in SHA-3

$$
h(M \|\{\text { leaf }\} \| \text { final })
$$

## Idea for discussion

1 Even if no parallel hashing mode is standardized at first

- Foresee it in the input formatting
- Make default sequential hashing a particular case of parallel hashing (i.e., a single root node)
[КЕССАк Team, ePrint 2009/210]


## Questions?


http://sponge.noekeon.org/
http://keccak.noekeon.org/

